

# Introduction to Computational Fluid Dynamics (CFD)

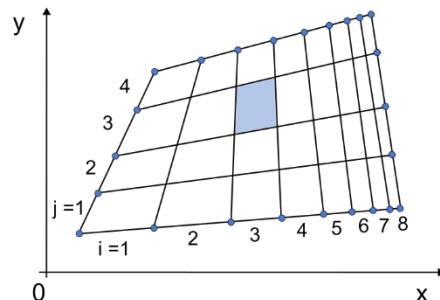
## Lecture 3, 4 (Part 2)

# Agenda – Lecture 3

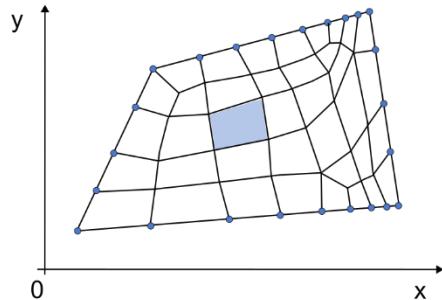
- Computational meshes (topology, density)
- Mesh sensitivity
- Numerical errors

# Mesh topology

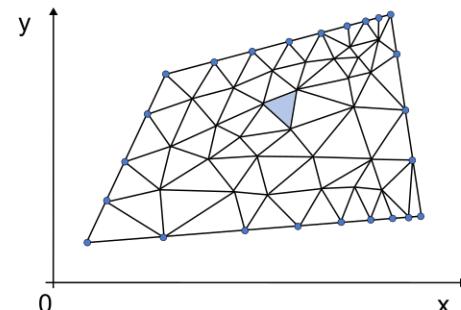
- Most CFD codes use both, **structured** and **unstructured** meshes.



**a) Structured**  
quadrilateral 2D  
mesh (32 cells)



**b) Unstructured**  
quadrilateral 2D mesh  
(38 cells)



**c) Unstructured**  
triangular 2D mesh  
(76 cells)

## Mesh topology (2)

- Structured meshes consist of planar cells with 4 edges (2D) or volumetric cells with 6 faces (3D).
- Each cell is numbered according to indices (i, j, k).
- We can number intervals (cells) or nodes (not shown here).
- Unstructured meshes consist of cells of various shapes, but typically triangles or quadrilaterals (2D) and tetrahedrons or hexahedrons (3D).
- Unlike structured meshes, one cannot uniquely identify cells by indices for unstructured meshes.
- Instead, cells are numbered in some other way internally in the CFD code.
- A vast number of meshing methodologies exists.

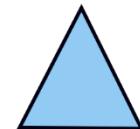
# Mesh topology (3)

- Elements of a various shape are used: hexahedral, tetrahedral, polyhedral, wedge, pyramids, ...

2D



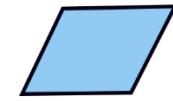
Quadrilateral  
(square)



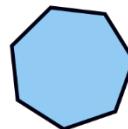
Triangle



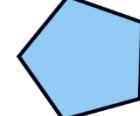
Quadrilateral  
(trapezoid)



Quadrilateral  
(rhombus)

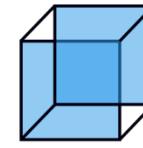


Polygon  
(heptagon)

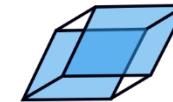


Polygon  
(pentagon)

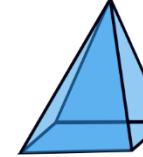
3D



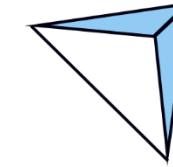
Hexahedron  
(cube)



Hexahedron  
(skewed)



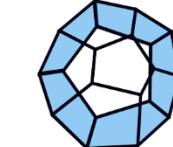
Pyramid



Tetrahedron



Triangular  
prism



Polyhedron

# Mesh topology (4)

- Fewer cells are usually generated for structured meshes than for unstructured meshes.
- For complex geometries, **unstructured meshes are usually much easier** for the user to create.
- Regardless of the type of mesh you use, it is the quality of the mesh that is most important for reliable and meaningful CFD simulations.
- **Cells must not be highly skewed or deformed**, as this could lead to convergence difficulties and inaccuracies in the simulation.
- Additionally, **abrupt changes in cell size across the domain must also be avoided**, so the mesh should be as smooth and regular as possible (errors, stability).
- **No holes, no overlapping cells, no negative volumes !!!**

# Mesh quality

- The quality of the mesh plays a significant role in the accuracy and stability of the numerical simulation.
- Many different metrics exist for assessment mesh quality.
- For example, Equivalent **Skewness** (ES), **Orthogonal Quality** (OQ), **Aspect Ratio** (AR), ...
- Regardless of the type of mesh used in your domain, **checking the quality of your mesh is essential!**

# Equiangle Skewness

- **Equiangle Skewness (ES):**

$$ES = \text{MAX} \left( \frac{\Theta_{\max} - \Theta_{eq}}{180^\circ - \Theta_{eq}}, \frac{\Theta_{eq} - \Theta_{\min}}{\Theta_{eq}} \right)$$

- $\Theta_{\min}$  and  $\Theta_{\max}$  are minimum and maximum angles in degrees between any two edges of the cell ( $0 < ES < 1$ ), where **0 is best and 1 is worst**.

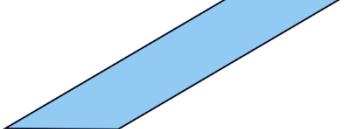
Quadrilateral  
(perfect)

Zero skewness

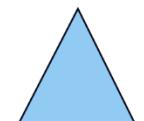


$$\theta_{eq} = 90^\circ$$

Quadrilateral  
(skewed)

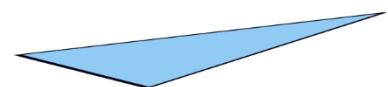


Triangle  
(perfect)



$$\theta_{eq} = 60^\circ$$

Triangle  
(skewed)



# Equiangle Skewness (2)

- The maximum skewness for a tetrahedral mesh should be kept below 0.95.
- $\Theta_{eq}$  is the angle between any two edges of an ideal equilateral cell with the same number of edges defined for N-sided polygon as:

$$\theta_{eq} = \frac{180^\circ(N - 2)}{N}$$

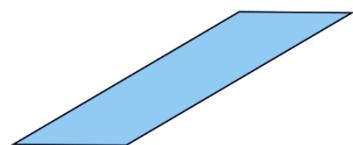
Quadrilateral  
(perfect)

Zero skewness

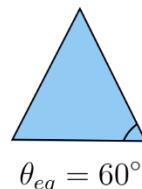


$$\theta_{eq} = 90^\circ$$

Quadrilateral  
(skewed)



Triangle  
(perfect)



$$\theta_{eq} = 60^\circ$$

Triangle  
(skewed)

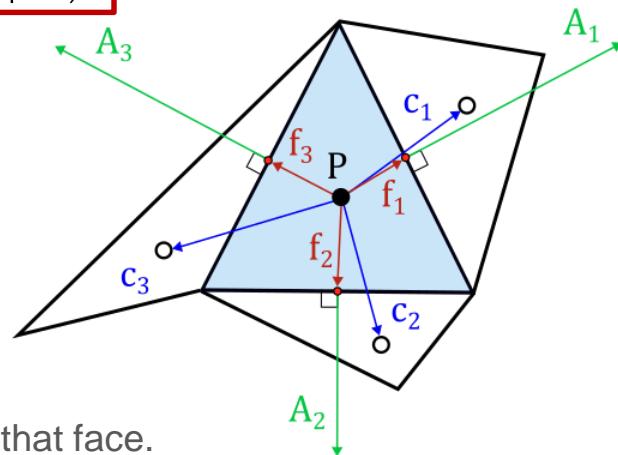


# Orthogonal Quality

- Orthogonal Quality (OQ):

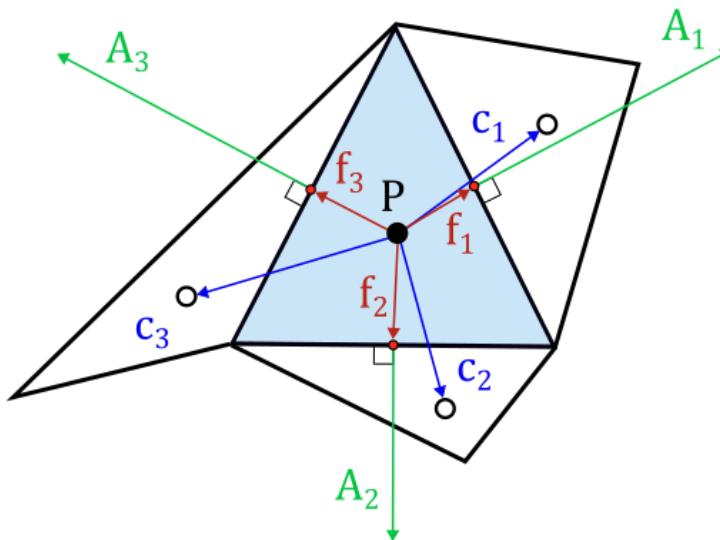
$$OQ = \text{MIN} \left( \frac{\vec{A}_i \cdot \vec{f}_i}{|\vec{A}_i| |\vec{f}_i|}, \frac{\vec{A}_i \cdot \vec{c}_i}{|\vec{A}_i| |\vec{c}_i|} \right)$$

- $\vec{A}_i$  is the area vector of a face.
- $\vec{f}_i$  is a vector from the centroid of the cell to the centroid of that face.
- $\vec{c}_i$  is a vector from the centroid of the cell to the centroid of the adjacent cell that shares that face.



# Orthogonal Quality (2)

- $0 < OQ < 1$ , where **0 is worst and 1 is best** .
- The minimum orthogonal quality for all types of cells should be more than 0.1, with an average value that is significantly higher.

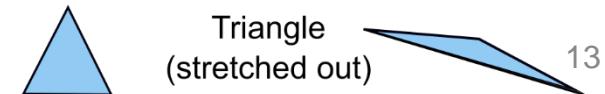
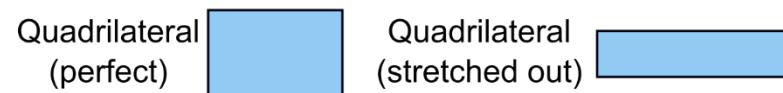
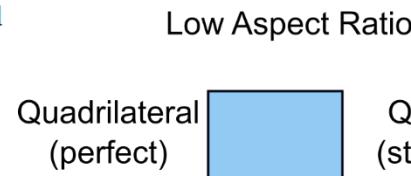
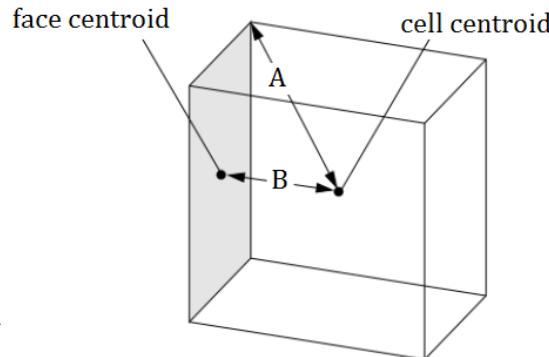


# Aspect Ratio

- **Aspect Ratio (AR):**

$$AR = \frac{\text{Longest Side}}{\text{Shortest Side}} = \frac{A}{B}$$

- AR is computed as the ratio of the maximum value to the minimum value of any of the following distances: normal distances between the cell centroid and face centroids, distances between the cell centroid and nodes, or faces enclosing the 3D element.
- 1 or  $1.41 < AR < \infty$ , where **1 (1.41) is best and  $\infty$  is worst (not possible)**.

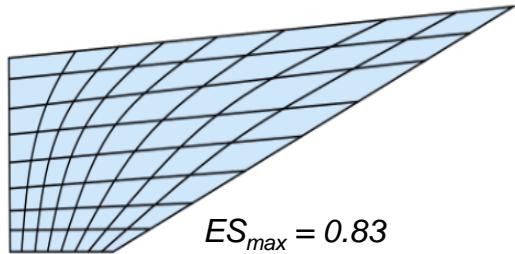


# Mesh quality – Best practices

- Cells with a very large aspect ratio may cause difficulties.
- The cell count can often be minimized by using a structured mesh.
- However, a structured mesh does not have to be always the best choice, depending **on the shape of the domain** (geometry).
- A high-quality unstructured mesh is always better than a poor-quality structured mesh!

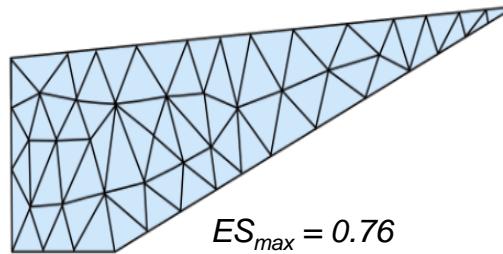
# Mesh quality – Best practices

**Structured quadrilateral mesh (64 cells)**



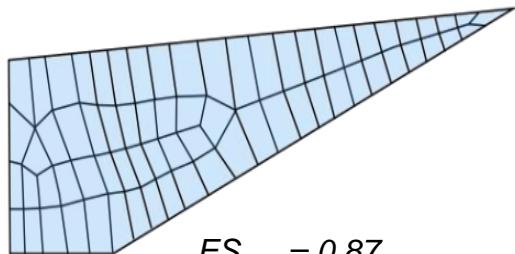
$ES_{max} = 0.83$

**Unstructured triangular mesh (70 cells)**



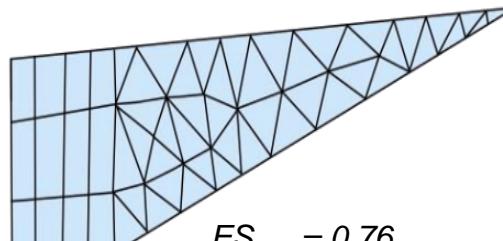
$ES_{max} = 0.76$

**Unstructured quadrilateral mesh (67 cells)**



$ES_{max} = 0.87$

**Hybrid (unstructured and structured) mesh (62 cells)**



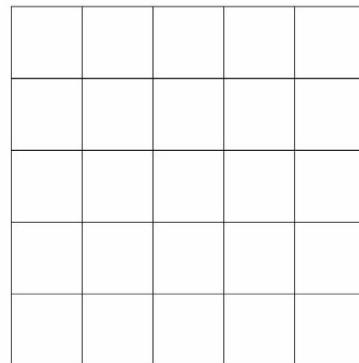
$ES_{max} = 0.76$

# Mesh density

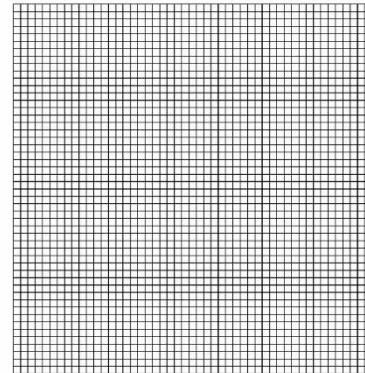
- Since a real continuous domain is defined as discrete, the degree to which the **important features of the flow are resolved depends on the density and distribution of mesh elements.**
- Among such features belong shear layers, separated regions, shock waves, boundary layers, and mixing zones.
- Poor resolution in critical regions can dramatically affect results!
- **Resolution of the boundary layer plays a significant role** in the accuracy of the computed wall shear stress and heat transfer coefficient.

# Mesh density (2)

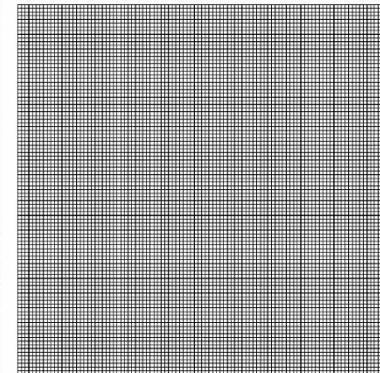
- Flow resolution (1 cell = 1 stored value of pressure, velocity, temperature, etc.)
- Accuracy vs. false diffusion
- Mesh sensitivity study (at least 3 meshes)



a) **Coarse mesh**  
(5x5), 25 cells



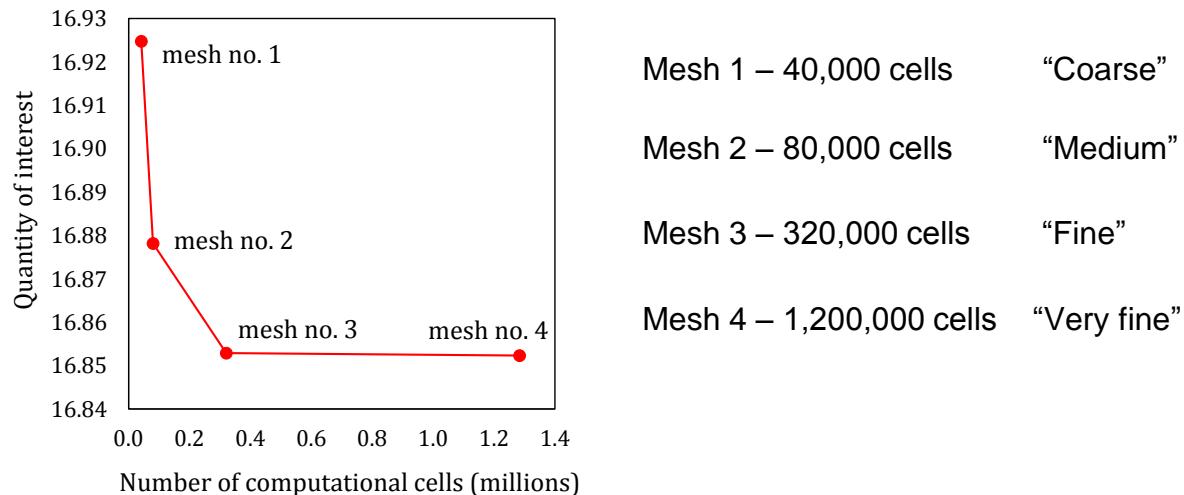
b) **Medium mesh**  
(50x50), 2,500 cells



c) **Fine mesh**  
(100x100), 10,000 cells

# Mesh sensitivity study

- Influence of mesh density should be **always investigated!**
- We always look for a **trade-off between accuracy and computational cost**.
- Mesh sensitivity study is related to **the domain discretization error**.



# Errors in CFD simulations

- CFD simulation results always differ from its true or exact values.
- This difference is **the error of the solution**.
- The total error is always a sum of the following errors.
- We recognize *2 main types of errors in CFD*:

**Acknowledged**

**Unacknowledged**

# Errors in CFD simulations

## Acknowledged

- Physical modeling
- Geometry modelling
- Geometry discretization
- Equation discretization
- Round-off (computer)
- Iterative convergence

## Unacknowledged

- Computer programming
- Usage

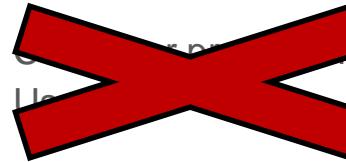
# Errors in CFD simulations

## Acknowledged

- Physical modeling
- Geometry modelling
- Geometry discretization**
- Equation discretization
- Round-off (computer)**
- Iterative convergence

## Unacknowledged

- ~~Computer programming~~
- ~~User error~~

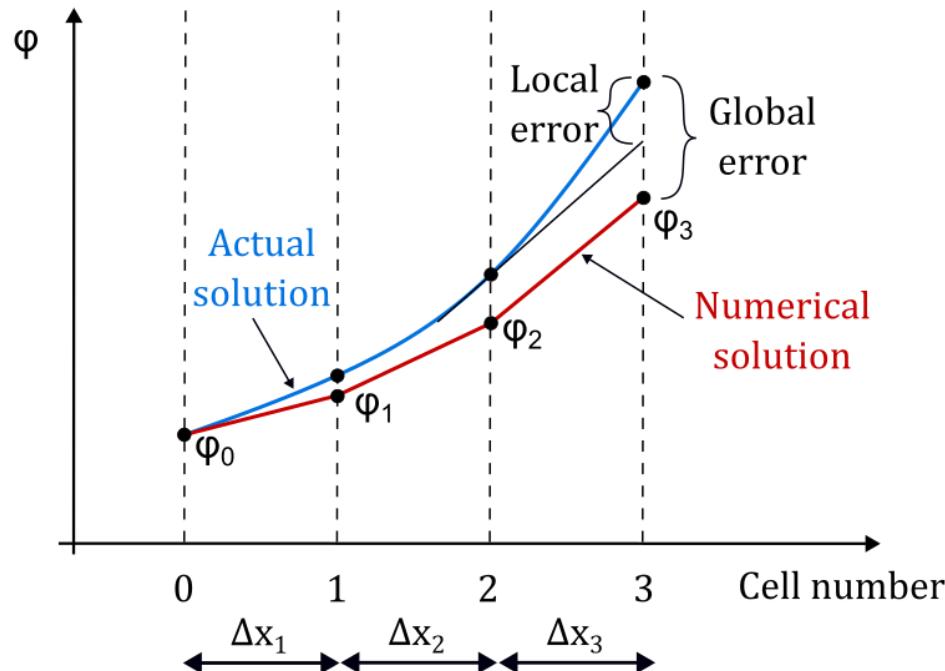


# Discretization Error

- The discretization error can be related to the domain, equations, and time domain.

*Discretization error:*

- Local error
- Global error



# Round-Off Error

- This type of error would not exist if we had a computer that could retain an infinite number of digits for all numbers.
- In that case, the numerical and the exact solution would be the same if we did not consider any other types of error.

*Round-off error:*

- **Single-precision error**
- **Double-precision error**

## Round-Off Error (2)

A computer in single precision using 7 significant digits:

Given:  $a = 1013251$

$b = 1013250$

$c = 0.5282817$

Find:  $D = a - b + c$

$E = a + c - b$

Solution:

$$D = 1013251 - 1013250 +$$

$$+ 0.5282817$$

$$= 1 + 0.5282817$$

$$= 1.528281 \text{ (correct)}$$

$$E = 1013251 + 0.5282817 +$$

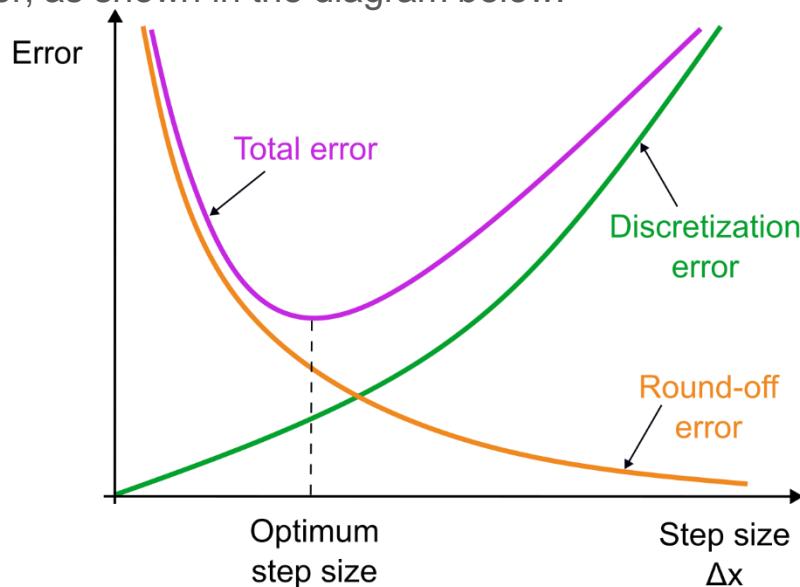
$$- 1013250$$

$$= 1013251 - 1013250$$

$$= 1 \text{ (in error by 34.6%)}$$

# Controlling the total error

- Disregarding all other types of error and considering only the 2 aforementioned types, we can combine them to get an optimum step size (Time step for transient problems).
- By doing so, we get a total error, as shown in the diagram below.



# Summary – Lecture 3

- **Topology and density** of computational meshes
- The importance of **mesh sensitivity study**
- **Types of errors** in numerical simulations

# Agenda – Lecture 4

- Boundary conditions (BCs)
- Discretization schemes of convective terms (1st order, 2nd order, ...)

# Boundary conditions in CFD simulations

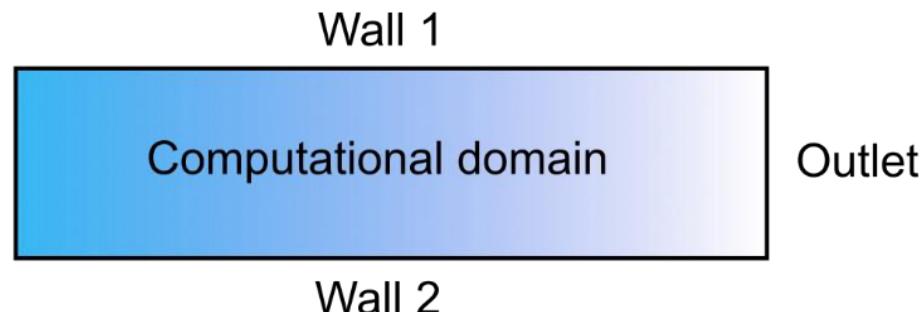
- Appropriate BCs are required to obtain an accurate results!

*General BCs:*

- Dirichlet BC (a value is specified)
- Neumann BC (a gradient is specified)
- Combined and special BC

*Specific types of BCs:*

- Wall BCs
- Inflow/Outflow BCs
- Internal BCs
- Other (miscellaneous) BCs

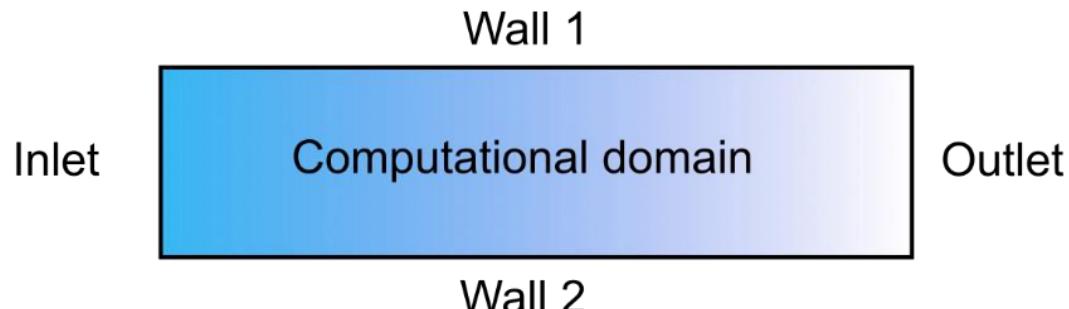


# Wall boundary conditions

- One of the simplest BCs.
- Fluid cannot pass through a wall, therefore the normal component of velocity is set to zero (relative to the wall).
- If the no-slip condition is used, the tangential component of velocity is also set to zero.
- If the energy equation is being solved, either wall temperature or wall heat flux must be defined (but not both).
- BCs for other transport equations must also be specified (e.g. turbulence).

## Wall boundary conditions (2)

- We can also specify a zero-shear-stress along free surfaces to simulate an “inviscid” wall.
- By using this, **we can simulate a free surface** of a swimming pool.
- But we suppress the waves on the free surface and associated pressure fluctuations.
- **For turbulent flows, wall roughness may be specified** by means of wall functions (the law-of-the-wall).



# Inflow/Outflow boundary conditions

- The boundaries through which **a fluid enters (Inflow) or leaves (Outflow) the computational domain.**

*Classification of Inflow/Outflow BCs:*

- Velocity-specified BCs (velocity inlet, mass flow inlet, ...)
- Pressure-specified BCs (pressure inlet, pressure outlet, ...)
- Not specified BCs (outflow, ...)

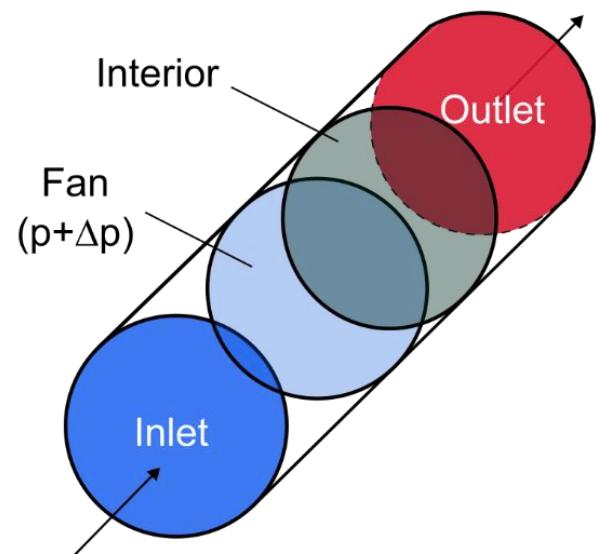
- If the energy equation or other scalar equations (turbulence) are being solved, their parameters must also be specified.

# Internal boundary conditions

- **DO NOT** define a boundary of the computational domain.
- They are **specified INSIDE** the domain.

*Classification of Internal BCs:*

- Interior BCs (a flow crosses through the domain)
- Fan BCs (induce a pressure rise/drop across the domain)



# Symmetry and periodic boundary conditions

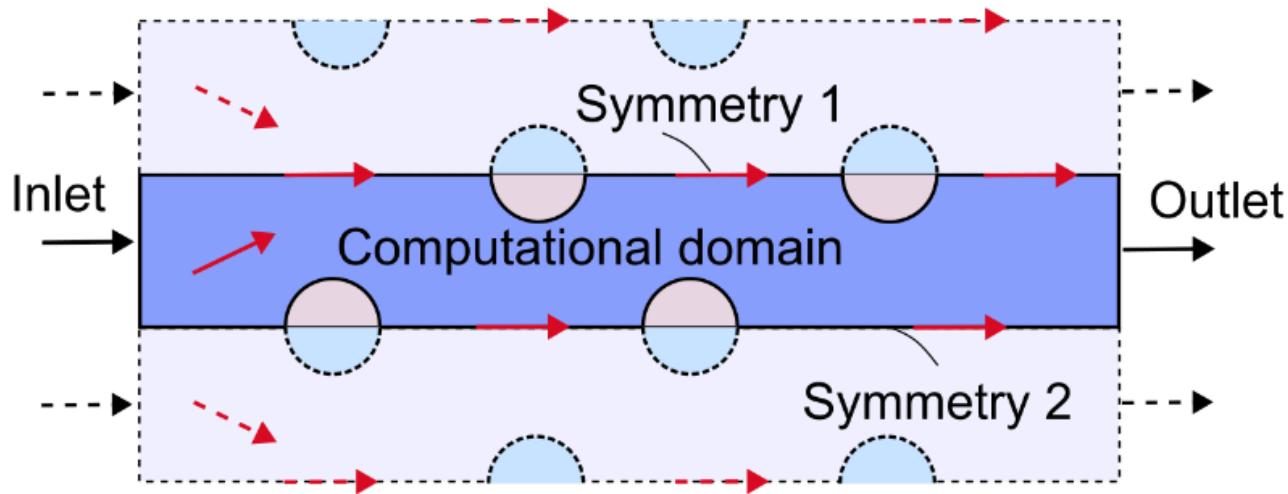
- They are neither walls nor inlets or outlets of the computational domain.
- They enforce some kind of periodicity or symmetry of the domain.

*Classification of Symmetry/Periodic BCs:*

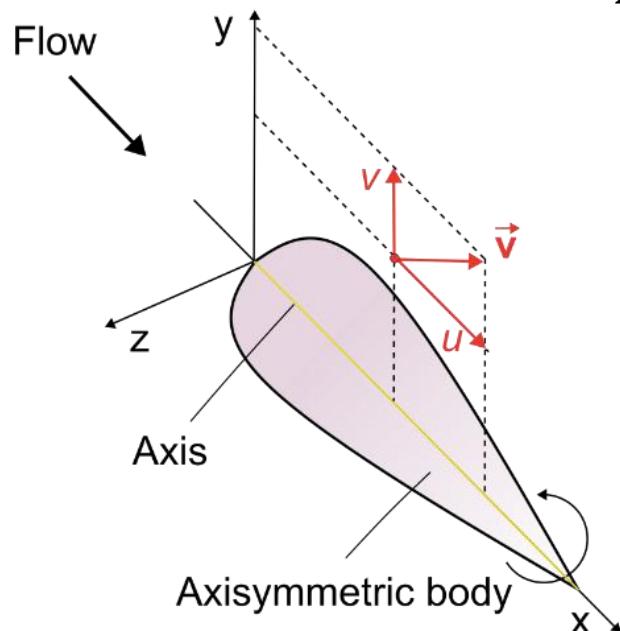
- Periodic BCs (translational or rotational)
- Symmetry BCs (a symmetry plane or axis for axisymmetric flows)

# Symmetry boundary conditions

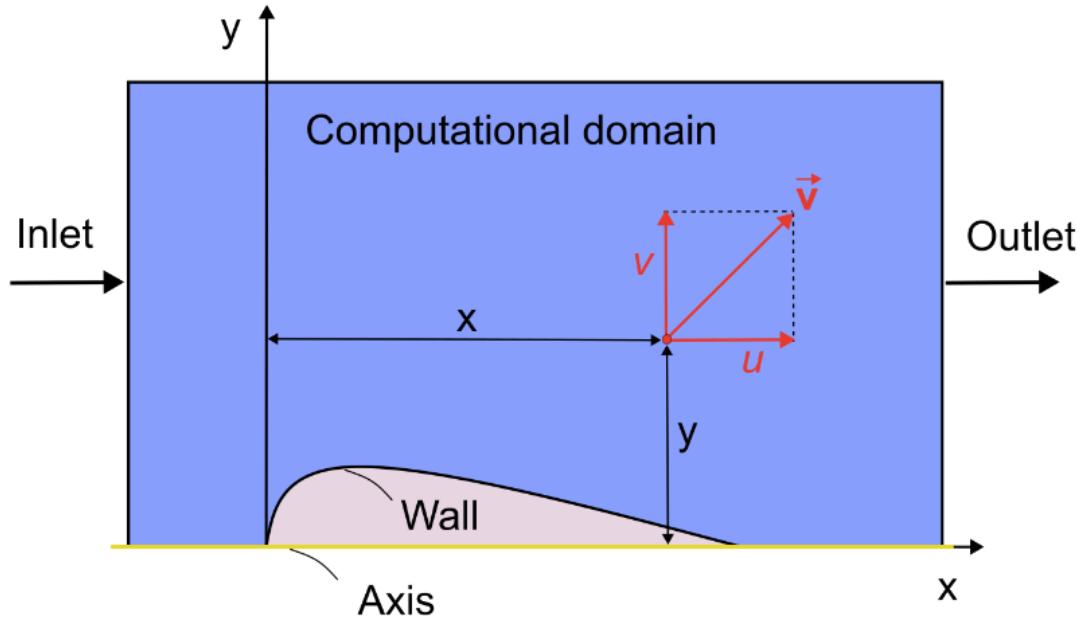
*Symmetry (plane symmetric)*



# Symmetry boundary conditions (2)

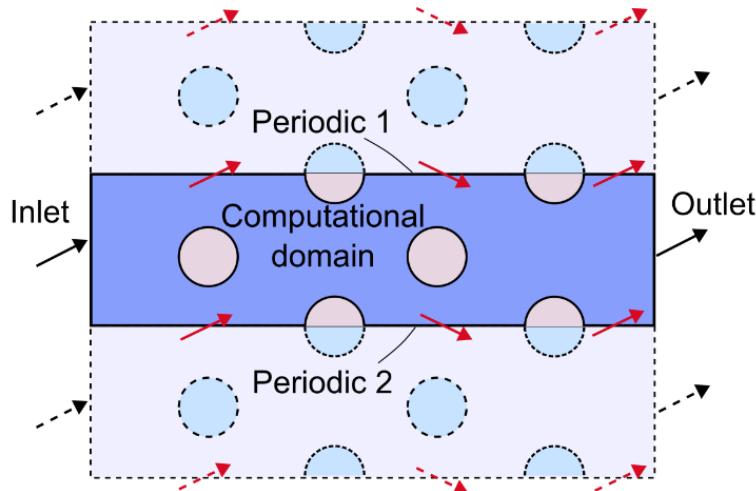


*Axis (axisymmetric)*

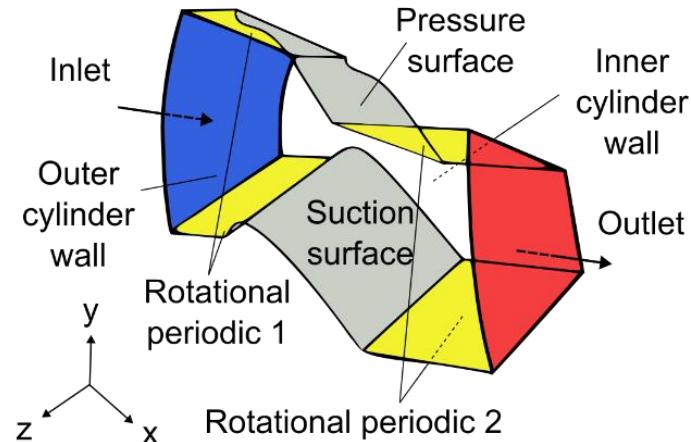


# Periodic boundary conditions

## *Translational periodic*

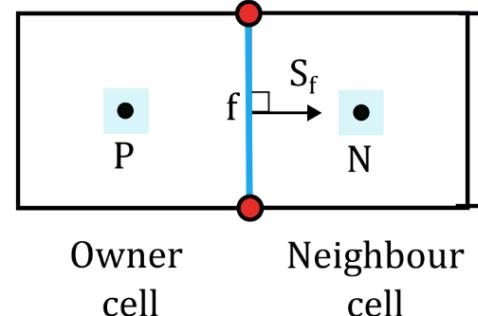
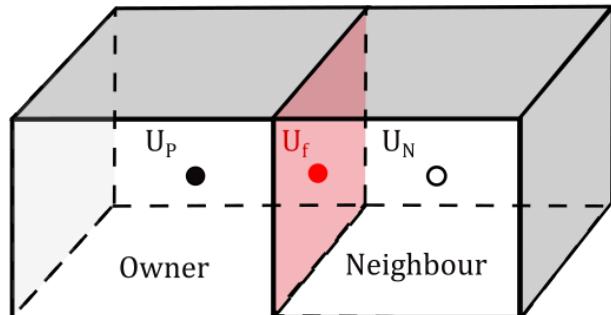


## *Rotational periodic*



# Discretization schemes for convective terms

- Also known as **interpolation schemes**.
- **Values are usually stored at cell centroids.**
- For fluxes (gradients), **we need values at cell faces**.
- There are several options how to determine the cell face values.

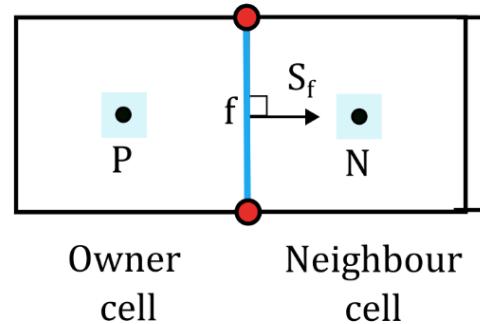


# Discretization schemes for convective terms (2)

- Face values of  $U$  ( $U_f$ ) are found by using an appropriate scheme.
- **Assumption about variation of  $U$  between 2 cell centers.**

*Most often used schemes for convective terms:*

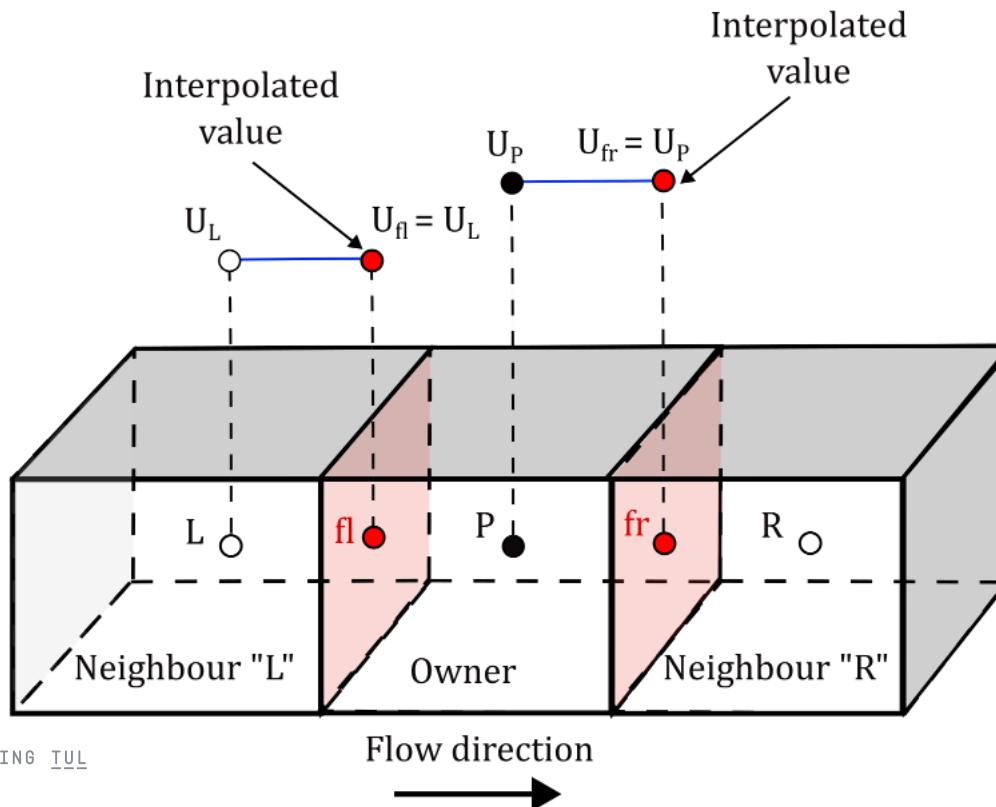
- First-Order Upwind
- Second-Order Upwind
- Central Differencing (linear interpolation)
- QUICK (Quadratic Upstream Interpolation for Convective Kinematics)



# First-Order Upwind Scheme

- **The simplest numerical scheme.**
- Value of  $U$  at the face is the same as the value at the cell centre **UPSTREAM** the face (**DIRECTION-DEPENDENT !**)
- Easy to implement and results in very stable calculations.
- **Very diffusive**, gradients in the flow field are usually smeared out.
- **Best scheme for the beginning** of a calculation.

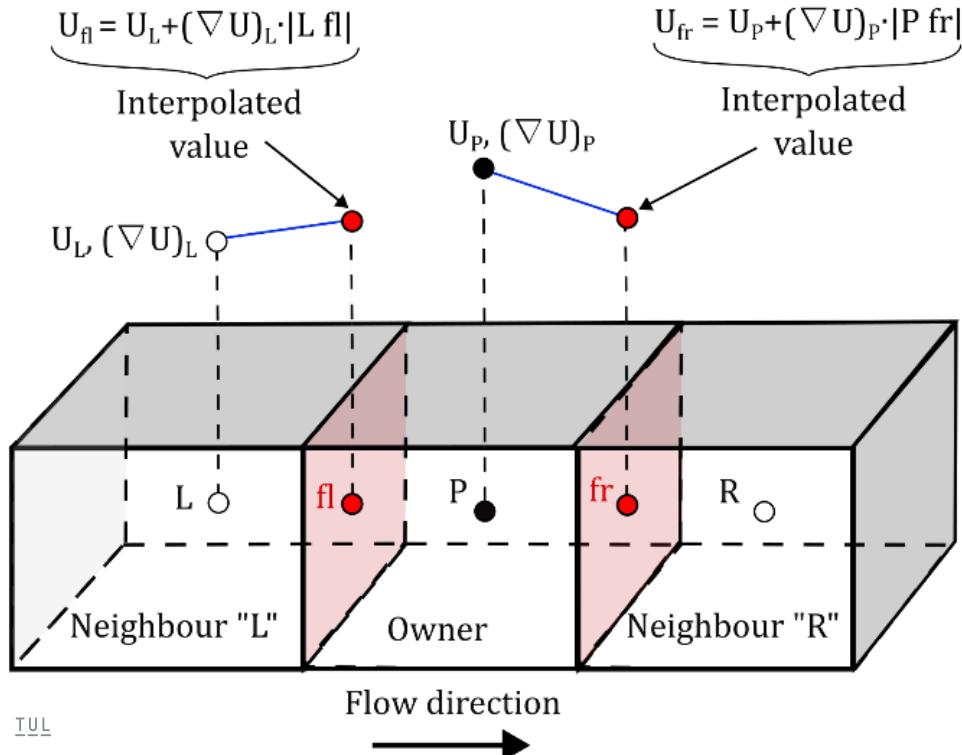
# First-Order Upwind Scheme (2)



# Second-Order Upwind Scheme

- Value of  $U$  at the face from the cell centroid value and its gradient upstream the face.
- **More accurate than First-Order Upwind** (also **DIRECTION-DEPENDENT !**).
- In regions with strong gradients can results in face values that are outside of the range of cell values (limiters may be applied).
- Popular scheme for its **trade-off between accuracy and stability**.

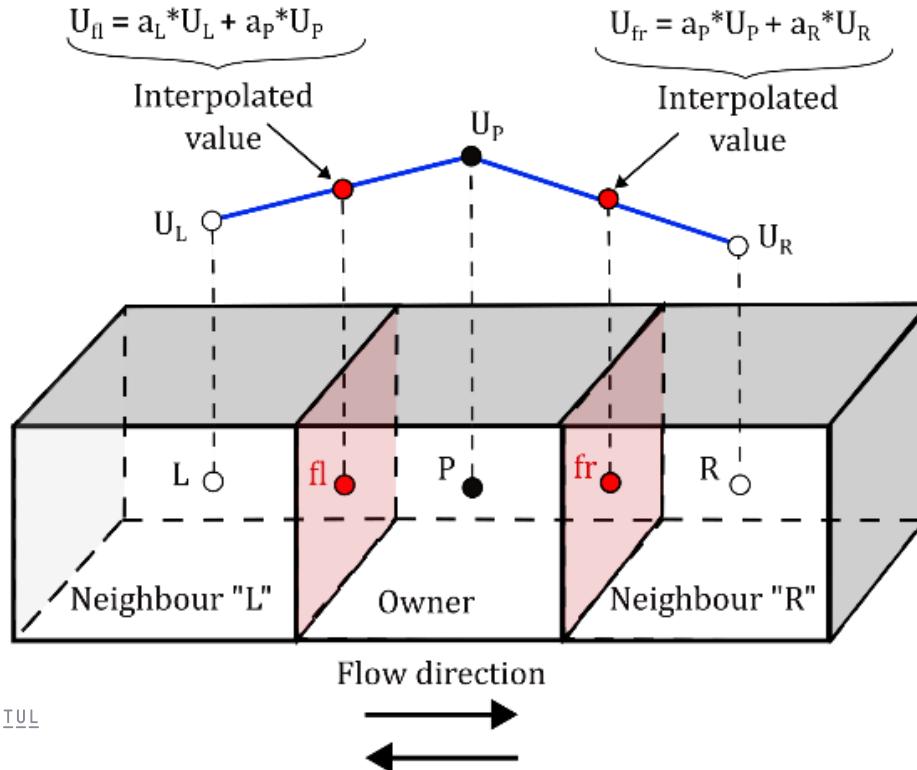
# Second-Order Upwind Scheme (2)



# Central-Differencing Scheme

- Value of  $U$  at the face by **linear interpolation between the cell upstream and downstream**.
- **More accurate than First-Order Upwind.**
- **May lead to oscillations** in the solution (divergence) if the local Peclet number is larger than 2.
- Possible to switch to First-Order Upwind in cells where Peclet number is greater than 2 (hybrid scheme).

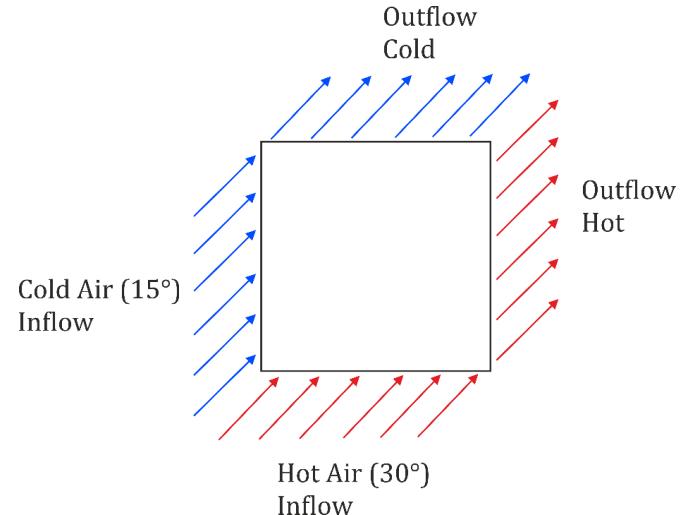
# Central-Differencing Scheme (2)



# Accuracy and False Diffusion

- We always try to find a trade-off between accuracy and computational time costs.
- Sometimes a less accurate solution can show us important trends in a short time.
- A less accurate solution is often used as a starting point for a more accurate solution.
- As an example, consider the following problem:

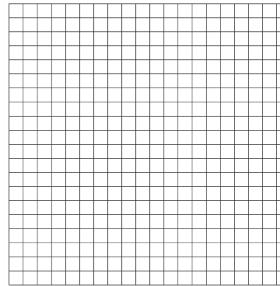
**2 parallel streams moving at the same velocity but at a different temperature.**



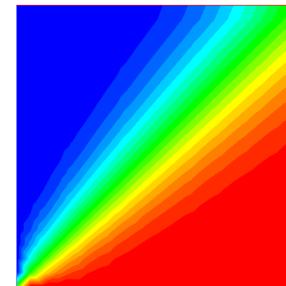
# Accuracy and False Diffusion (2)

**Coarse**

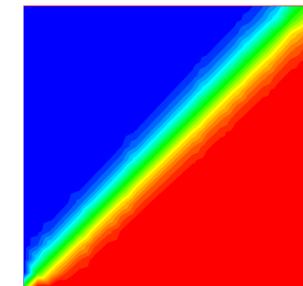
20 x 20  
(400 cells)



1st Order Upwind

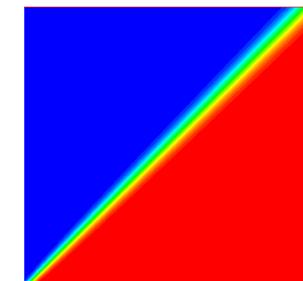
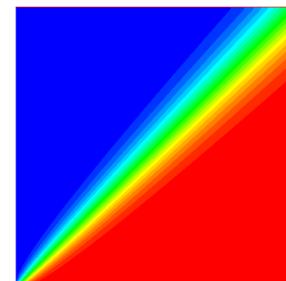
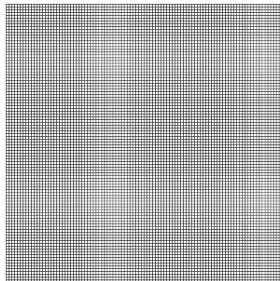


2nd Order Upwind



**Fine**

100 x 100  
(10000 cells)



# Summary – Lecture 4

- **Boundary conditions**
- **Discretization (interpolation) schemes of convective terms**



Thank you.